SYLLABUS AND ORDINANCES
Wef-2010-11
SYLLABUS
FOR
BACHELOR OF COMPUTER APPLICATIONS (BCA)
SYLLABUS

FOR

1. Attendance

1.1 Every candidate is required to attend all the lectures, tutorials, practical and other prescribed curricular and co-curricular activities. It can be condoned up to 25% on medical grounds or for other genuine reasons.

1.2 A further relaxation of attendance up to 15% can be given by Principal/Dean/Director of the Institute for the students, who have been absent with prior permission, for reasons acceptable to Head of the Institution/College/University.

1.3 No candidate will be allowed to appear in the end semester examinations if he/she does not satisfy the overall average attendance requirements as per clause 3.1 and clause 3.2.

2. Duration

2.1 Total duration of the BCA Course shall be three years, each year comprising two semesters.

2.2 Each semester shall normally have teaching for the 90 working days.

2.3 A student failing 2 times in I and/or II semester (of first year) and ineligible for the carry over system (clause 8) shall not be permitted to continue studies further.

2.4 Maximum time allowed for completing the BCA course will be 5 (five) years. Those who are unlikely to satisfy the condition shall not be allowed to continue the studies any further.

3. Curriculum

3.1 The 3 (Three) years curriculum will be divided into six semesters. Each semester include lectures, tutorials, practical and seminars as defined in the scheme of instructions and examinations.

3.2 It will also include co-curricular and extra curricular activities as prescribed from time to time by the Institute/college/university.

4. Examination

4.1 Student’s performance will be evaluated through continuous assessment in the form of Class Tests, Assignments, Quizzes, Viva voce/Practical etc. There shall
also be an examination at the end of each semester in theory subjects, practical and project.

4.2 The distribution of marks for the class tests, quiz test, assignments, end semester theory, practical, project, seminar and other examination shall be as per the prescribed scheme of examination.

4.3 The maximum marks for the theory subjects shall consist of marks allotted for end semester examination and sessional work.

4.4 The maximum marks for the practical shall consist of marks allotted for practical examination and sessional work.

4.5 Pass/fail in a subject shall be declared on the basis of total marks obtained in theory/practical examination and the sessional award for theory/practical subjects.

4.6 The minimum pass marks in the theory subjects (including sessional marks) shall be 40%.

4.7 The minimum pass marks in the practical subjects (including sessional marks) shall be 50%.

4.8 The marks of the previous semester(s) shall not be added in declaring the result of any semester examination.

4.9 To pass a semester candidate must secure 50% of aggregate marks in that semester.

4.10 No merit position shall be awarded to a candidate who has qualified for promotion to higher classes with back papers.

4.11 The student failing in the project only but satisfying all other requirements including obtaining 50% or more marks in aggregate will be allowed to submit a new / modified project at any time after three months of the declaration of result without repeating the whole session.

5. **Promotion Rules**

5.1 A candidate satisfying all the conditions under clause 6 shall be promoted to the next semester.

5.2 A candidate not satisfying the above conditions but failing in not more than 2 subjects (Theory and/or practical) of a semester examination shall be governed by the clause No. 8.

5.3 All other candidates will be required to repeat the semester either as regular candidate, after re-admission or opting for ex-studentship. This facility is however subject to the time limits stipulated in clause No. 4.

6. **Promotion under carry-over system**
6.1 A candidate who fails in the category of clause No. 7.2 shall become eligible for provisional promotion to next semester and the carry-over system as per the following table.

<table>
<thead>
<tr>
<th>For promotion to &amp; exam</th>
<th>Max. permitted no. of carry over subjects of semester</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>I</td>
</tr>
<tr>
<td>II</td>
<td>2</td>
</tr>
<tr>
<td>III</td>
<td>2</td>
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<td>IV</td>
<td>2</td>
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<tr>
<td>V</td>
<td>-</td>
</tr>
<tr>
<td>VI</td>
<td>-</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Admission to &amp; Semester Exams. not Permitted</th>
<th>Carry over subjects not cleared of semester</th>
</tr>
</thead>
<tbody>
<tr>
<td>V</td>
<td>I &amp; II</td>
</tr>
</tbody>
</table>

6.2 No separate carry-over Examination will be held for any subject except for BCA Final year. Any candidate eligible for the carry-over system shall have to appear in the carry over subjects in the subsequent University Examination for the same semester.

7. **Ex-studentship**

Sessional marks in the subject of an ex-student shall remain the same as those secured by him/her earlier.

8. **Result**

Results at the end of final year will be declared with the following weightages:

<table>
<thead>
<tr>
<th>Year</th>
<th>Percentage</th>
</tr>
</thead>
<tbody>
<tr>
<td>I year</td>
<td>100%</td>
</tr>
<tr>
<td>II year</td>
<td>100%</td>
</tr>
<tr>
<td>III year</td>
<td>100%</td>
</tr>
</tbody>
</table>

9. **Award of Division**

9.1 If candidate passes all examinations in single attempt and secures 75% or more in aggregate marks he/she shall be placed in the First Division with Honours.

9.2 If candidate passes all examinations and secures aggregate marks of 60% or more but less than 75% OR greater than or equal to 75% after back in any examination, he/she shall be placed in First Division.

9.3 If candidate passes all examinations and secures aggregate marks of 50% or more but less than 60%, he/she shall be placed in Second Division.

10. **Seminar and Project**
10.1 Candidate must secure 50% marks to pass in seminar and project.

11. **Grace Marks**

A candidate shall be entitled to grace marks of a maximum of 5 in any one subject in a semester to enable him to pass, provided he is failing in only one subject and has secured the necessary minimum aggregate. The grace marks shall not be added to the marks of the subject or to the aggregate. The grace marks will not be awarded to enable a candidate to pass in a practical or project.

15. **Scrutiny shall be allowed as per the rules of the University.** Revaluation is not permitted.
Bachelor of Computer Application

Programme Structure

SEMESTER - I

BCA101 : Programming in ‘C’
BCA102 : Fundamental of Computers
BCA103: Mathematical foundation of Computer Science
BCA104 : Business Communications
BCAP11 : Programming in ‘C’
BCAP12 : PC Packages(Introduction to Operating system & MS Office)

SEMESTER - II

BCA201 : Data Structure & File Organization
BCA202 : Programming in C++
BCA203 : System Analysis and Design
BCA204 : Digital Electronics
BCAP21 : Data Structure & File Organization
BCAP22 : Programming in C++

FIRST SEMESTER:

<table>
<thead>
<tr>
<th>S. No</th>
<th>Course No.</th>
<th>Subject</th>
<th>Evaluation – Scheme</th>
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</thead>
<tbody>
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<td>Period</td>
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<td>L</td>
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<tr>
<td>Theory</td>
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<td></td>
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<tr>
<td>1.</td>
<td>BCA101</td>
<td>Programming in ‘C’</td>
<td>3</td>
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<tr>
<td>2.</td>
<td>BCA102</td>
<td>Fundamental of Computers</td>
<td>3</td>
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<tr>
<td>3.</td>
<td>BCA103</td>
<td>Mathematical Foundation of Computer Science</td>
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<tr>
<td>4.</td>
<td>BCA104</td>
<td>Business Communication</td>
<td>3</td>
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</tr>
</tbody>
</table>

| Practical|            |                                                       |                     |             |               |            |
| 1.       | BCAP11     | Programming in ‘C’                                    | -  | -  | 4  | 50 | -  | 50  | 100 | 150        |
| 2.       | BCAP12     | PC Packages(Introduction to Operating system & MS Office) | -  | -  | 4  | 50 | -  | 50  | 100 | 150        |
|          | Total      | Total                                                  | 12 | 4  | 8  | -  | -  | 220 | 480 | 700        |
SECOND SEMESTER:

<table>
<thead>
<tr>
<th>S. No</th>
<th>Course No.</th>
<th>Subject</th>
<th>Evaluation – Scheme</th>
<th>Period</th>
<th>Sessional</th>
<th>Examination</th>
<th>Sub. Total</th>
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<tbody>
<tr>
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<tr>
<td>Theory</td>
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<td>T</td>
<td>P</td>
<td>TA</td>
<td>CT</td>
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<tr>
<td>1.</td>
<td>BCA201</td>
<td>Data Structure &amp; File Organization</td>
<td>3</td>
<td>1</td>
<td>-</td>
<td>10</td>
<td>20</td>
</tr>
<tr>
<td>2.</td>
<td>BCA202</td>
<td>Programming in C++</td>
<td>3</td>
<td>1</td>
<td>-</td>
<td>10</td>
<td>20</td>
</tr>
<tr>
<td>3.</td>
<td>BCA203</td>
<td>System Analysis and Design</td>
<td>3</td>
<td>1</td>
<td>-</td>
<td>10</td>
<td>20</td>
</tr>
<tr>
<td>4.</td>
<td>BCA204</td>
<td>Digital Electronics</td>
<td>3</td>
<td>1</td>
<td>-</td>
<td>10</td>
<td>20</td>
</tr>
<tr>
<td>Practical</td>
<td></td>
<td></td>
<td>L</td>
<td>T</td>
<td>P</td>
<td>TA</td>
<td>CT</td>
</tr>
<tr>
<td>1.</td>
<td>BCAP21</td>
<td>Data Structure &amp; File Organization</td>
<td>-</td>
<td>-</td>
<td>4</td>
<td>50</td>
<td>-</td>
</tr>
<tr>
<td>2.</td>
<td>BCAP22</td>
<td>Programming in C++</td>
<td>-</td>
<td>-</td>
<td>4</td>
<td>50</td>
<td>-</td>
</tr>
<tr>
<td>Total</td>
<td></td>
<td></td>
<td>12</td>
<td>4</td>
<td>8</td>
<td>-</td>
<td>-</td>
</tr>
</tbody>
</table>

TA: Teacher Assessment  
CT: Class Test  
ESE: End Semester Examination  
SUB TOT: Subject Total  
TOT: Total

Total Period = 24  
Total Marks = 700
BCA101 : Programming in ‘C’

Programming in C: History, Introduction to C Programming Languages, Structure of C programs, compilation and execution of C programs. Debugging Techniques, Data Types and Sizes, Declaration of variables, Modifiers, Identifiers and keywords, Symbolic constants, Storage classes (automatic, external, register and static), Enumerations, command line parameters, Macros, The C Preprocessor

Operators: Unary operators, Arithmetic & logical operators, Bit wise operators, Assignment operators and expressions, Conditional expressions, precedence and order of evaluation. Control Statements: if-else, switch, break, continue, the comma operator, go to statement.

Loops: for, while, do-while.

Functions: built-in and user-defined, function declaration, definition and function call, parameter passing: call by value, call by reference, recursive functions, multifile programs.

Arrays: Linear arrays, multidimensional arrays, Passing arrays to functions, Arrays and strings.

Structure and Union: Definition and differences, self-referential structure. And address of (&) operator, pointer to pointer, Dynamic Memory Allocation, calloc and malloc functions, array of pointers, function of pointers, structures and pointers.

File: File Handling in C

References:

1. V. Rajaraman, "Fundamentals of Computers", PHI
2. Pater Norton's "Introduction to Computer", TMH
3. Hahn, "The Internet complete reference", TMH
4. Peter Norton's, "DOS Guide", Prentice Hall of India
BCA102 : Fundamental of Computers

Introduction to Computers: Computer hardware Components, Disk Storage, memory, keyboard, mouse, printers, monitors, CD etc., and their functions, Comparison Based analysis of various hardware components.

Basic Operating System Concepts: MS-DOS, WINDOWS, Functional knowledge of these operating systems. Introduction to Basic Commands of DOS, Managing File and Directories in various operating Systems, Introduction to internet, Basic terms related with Internet, TCP/IP.

Algorithm development, techniques of problem solving, flowcharting, stepwise refinement algorithms for searching, sorting (exchange and insertion), merging of ordered lists.

Programming : Representation of integer, character, real, data types, constraints and variables, arithmetic expressions, assignment statement, logical expression; sequencing, alteration and interaction, arrays, string processing sub programs, recursion, files and pointers.

Structured programming concepts : Top down design, development of efficient programs; Program correctness; Debugging and testing of programs.

Element of a computer processing system : Hardware CPU, storage devices and media, VDU, input-output devices, data communication equipment software-system software, application software.

Programming languages : Classification, machine code, assembly language, higher level languages, fourth generation languages.

References :
Raja Raman V : Fundamentals of Computers
Sanders D.H. : Computers Today
**BCA103: Mathematical foundation of Computer Science**

Relation: Type and compositions of relations, Pictorial representation of relations, Equivalence relations, Partial ordering relation.

Function: Types, Composition of function, Recursively defined function.

Mathematical Induction: Piano's axioms, Mathematical Induction, Discrete Numeric Functions and Generating functions, Simple Recurrence relation with constant coefficients, Linear recurrence relation without constant coefficients, Asymptotic Behaviour of functions

Algebraic Structures: Properties, Semi group, monoid, Group, Abelian group, properties of group, Subgroup, Cyclic group, Cosets, Permutation groups, Homomorphism, Isomorphism and Automorphism of groups.

Prepositional Logic: Preposition, First order logic, Basic logical operations, Tautologies, Contradictions, Algebra of Proposition, Logical implication, Logical equivalence, Normal forms, Inference Theory, Predicates and quantifiers, Posets, Hasse Diagram.

**References:**

1. Liptschutz, Seymour, "Discrete Mathematics", TMH.
2. Trembley, J.P. & R. Manohar, "Discrete mathematical Structure with Application to Computer Science", TMH.
5. Gersting "Mathematical Structure for Computer Science", WH freeman and Macmillan
6. Kumar Rajendra, "Theory of Automata: Languages and Computation", PPM
BCA104: Business Communications

Perception, nature and importance, perceptual organization, perceptual interpretation, social perception motivation, characteristics of needs, models of motivation, theories of motivation.
Learning and behaviouristic theories, cognitive theories, social learning theories.

Personality, theories of personality, measurement of personality.

Communication: Fundamentals, downward and upward communication, other forms of communication. Attitudes nature effects, measurement and changing attitudes.

Fundamentals of Technical Communications, Oral Communication and Written Communication, Public Speaking, negotiations, Presentation skills, Transactional Analysis and Ego-states, Role of communication in IT.
BCA201 : Data Structure & File Organization


Queues: Array and linked representation and implementation of queues, Operations on Queue; Create, Add, Delete, Full and Empty, Circular queue, Dequeue, and Priority Queue. Link List: Representation and implementation of Singly linked lists, Two-way Header List, Traversing and Searching of Linked List, Overflow and Underflow, Insertion and deletion to from Linked Lists, Insertion and deletion Algorithms, Doubly linked list, Linked List of Array, Polynomial representation and addition, Generalized linked list, Garbage Collection and Compaction.

Trees: Basic terminology, Binary Tree, Binary tree representation algebraic Expressions, Complete Binary Tree, Extended Binary Tree, Array and Linked Representation of Binary trees, Traversing Binary trees, Threaded Binary trees. Traversing Threaded Binary tree, Huffman algorithm. Searching and Hashing: Sequential search, comparison and analysis, Hash Table, Hash Function, Collection Resolution Strategies, Hash Table Implementation.

Sorting: Insertion Sort, Bubble sorting, Quick Sort, Two way Merge Sort, Trees: Binary Search (BST), Insertion and Deletion in BST.

References:

1. Horowitz and Sahani, "Fundamentals of data Structures" Galgotia
2. R. Kruse etal, "Data Structures and Program Design in C" Person Education
3. A.M. Tenenbaum etal, "Data Structures and Program Design in C" Person Education
4. Lipschutz, "Data Structure", TMH
7. Adm Frozdek, "Data Structures and Algorithms in C++" Thomson Asia
8. Pal G. Sorenson, "An Introduction to Data Structures with Application", TMH
BCA202 : Programming in C++


Class, Constructors, Friend Class: Introduction, Comparing class with Structure, Class Scope, Accessing Members of a class, Constructor, Destructor, Const objects, Const member functions, Friend class, Friend function, This pointer, Data abstraction and Information hiding, container classes and Iterators

Overloading & Inheritance: Operator Overloading, Fundamentals, Restrictions, Overloading stream, Insertion and stream extraction operators, Overloading unary & binary operators, Converting between types, Overloading ++ and --. Inheritance, Introduction, Protected members, Casting base _class pointers to derived _class pointers Overloading Base class members in a Derived class, Public, Protocols and Private inheritance, Direct base classes and Indirect Base Classes, Using Constructors and Destorctors in Derived classes, Implicit Derived class object to base class object conversion.

Virtual Functions: Introduction, Type fields and switch statements, Virtual functions, Abstract base classes and concrete classes, Polymorphism, Dynamic binding, Virtual destructors.


References:

3. Herbert Scheldt, “Complete Reference”.
4. E. Balagurusamy “Object Oriented Programming with C++”.
BCA203 : System Analysis and Design


The Role of the Systems Analyst: Role of the Analyst, Analyst/User Interface, Behavioral issues.


Information Gathering: Kind of Information needed. Information about the firms, Information gathering tools, the art of Interviewing, Arranging the Interview, Guides to Successful Interview, Types of Interviews and Questionnaires, The Structured and Unstructured Alternatives.


References:

1. Elias M.Awad, "Systems Analysis & Design" Galgotia Publication
2. Hoffer, "Modern Systems Analysis & Design" Addision Wesley
BCA204 : Digital Electronics


Memory Organization: Memory hierarchy, Main memory (RAM/ROM) chips), Auxiliary memory, Associative memory, Cache memory, Virtual memory, Memory Management Hardware, hit/miss ratio, magnetic disk and its performance, magnetic Tape etc.


References:

1. Willam Stalling, "Computer Organization & Architecture" Pearson Education Asia
2. Mano Morris, "Computer System Architecture" PHI
4. B. Ram, "Computer Fundamental Architecture & Organization" New Age
5. Tannenbaum, "Structured Computer Organization" PHI.